

Advanced Dungeons & Dragons

Character Name : _____ Class : _____
 Alignment : _____ Race : _____
 Player Name : _____ Level : _____
 Sex : _____ Hair : _____ Eyes : _____ Age : _____
 Height : _____ Weight : _____ Skin : _____ Faith : _____
 HP : _____ / _____ Hit Dice Type : _____ d8 Attack per Round : _____
 THACØ : _____ Movement Rate : _____

Armor Class :
 Front : _____ Flank : _____ Rear : _____

<p style="text-align: center;"><u>Strength :</u></p> <p> Hit Probability : _____ Damage Adjustment : _____ Weight Allowance : _____ Maximum Press : _____ Open Doors : _____ Bend Bars / Lift Gates : _____ </p>	<p style="text-align: center;"><u>Dexterity :</u></p> <p> Reaction Adjustment : _____ Missile Attack Adjustment : _____ Defensive Adjustment : _____ </p>
<p style="text-align: center;"><u>Constitution :</u></p> <p> Hit Point Adjustment : _____ System Shock : _____ Resurrection Survival : _____ Poison Save : _____ Regeneration : _____ </p>	<p style="text-align: center;"><u>Intelligence :</u></p> <p> Number of Languages : _____ Spell Level : _____ Chance to Learn Spell : _____ Max. # of Spells / Level : _____ Spell Immunity : _____ </p>
<p style="text-align: center;"><u>Wisdom :</u></p> <p> Magical Defense Adj. : _____ Bonus Spells : _____ Chance of Spell Failure : _____ Spell Immunity : _____ </p>	<p style="text-align: center;"><u>Charisma :</u></p> <p> Max. # of Henchmen : _____ Loyalty Base : _____ Reaction Adjustment : _____ </p>

Weapons, Armors and Equipment	
Right Hand : _____ Left Hand : _____ Head : _____ Body : _____ Arms : _____ (if applicable) Wings : _____	Legs : _____ Feet : _____ Back : _____ Fingers : _____ Neck : _____ (if applicable) Tail : _____

Food		
Water / Other Liquids	Rations	Grain / Oat
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Ammunitions							
Type	Amount	Used	Damage	Range			ROF
			Small / Medium ~ Large	Short	Medium	Long	
			~				
			~				
			~				
			~				
			~				

Backpack					
Object	Amount	Object	Amount	Object	Amount

Turn Undead	
Skeleton or 1 HD : _____	Mummy or 7 HD : _____
Zombie : _____	Spectre or 8 HD : _____
Ghoul or 2 HD : _____	Vampire or 9 HD : _____
Shadow or 3-4 HD : _____	Ghost or 10 HD : _____
Wight or 5 HD : _____	Lich or 11+ HD : _____
Ghast : _____	Special : _____
Wraith or 6 HD : _____	

Clerical Spheres	Spells / Level
Major : _____	1st : _____
_____	2nd : _____
_____	3rd : _____
Minor : _____	4th : _____
_____	5th : _____
_____	6th : _____
_____	7th : _____

Belt : _____ Torch : _____
 _____ Oil : _____
 _____ Rope : _____

Racial Benefits : _____

Class Specialties : _____

Notes, Misc. : _____ Languages : _____

